



# Introduction to RPSL

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# Important RFC's

- RFC-1786
  - RIPE-181
  - RIPE Database
- RFC-2622
  - describes RPSL in detail
- RFC-2650
  - “Using RPSL in practice”
  - tutorial



# Security and Authentication

- RFC-2726
  - PGP authentication for RIPE DB update
  - PGP public keys in the RIPE Database
  - PGP signed transactions
- <http://www.ripe.net/ripencc/pubservices/db/pgp.html>
- RFC-22725
  - RPS-Sec
  - RPS Security



# Distribution of Data

- Mirroring
- RFC-2769
  - RPS-dist
  - RPS-Replication



# RPSL in the new RIPE Database

- Servers
  - reimp.ripe.net
    - port 43
    - Near-Real-Time Mirror of the RIPE Database
  - reimp.ripe.net
    - port 4343
    - Test database for creating, updating and deleting objects



# RPSL in the new RIPE DB - 2

- Line continuation
  - white-space, tab, “\n” characters
- Comments
  - end at the first “\n” character
- Inverse Queries
  - -imo flag
  - not all members seen
  - use a client e.g. RtConfig
  - impossible for routes



# RPSL in the new RIPE DB - 3

- Order of attributes is preserved/kept
- Object is shown/displayed in a standard way
- The important part of rps-auth (RFC-2725)
  - no “referral-by” attribute
  - new code will allow for this
- PGP
  - authentication only
  - PGP signed messages
  - encryption is unsupported and unnecessary