## equinix

## Peering Decision Tree

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## Definitions of Peering and Transit

Def: Peering is the business relationship whereby ISPs reciprocally announce reachability to each others' transit customers.


Def: Transit is the business relationship whereby one ISP sells access to all destinations in its routing table.

## Example: Peering and Transit



## European Peering Study

Transit
触多
Partial Transit \$\$
Paid Peering \%
Peering

Usage-based motivation
M ore work to be done here

## Peering Decision Tree Paper

Based on Interviews with 50+ ISP Peering Coordinators,...
"Validated" at NANOG \& LINX meetings

## 3 General Phases of Peering:

1) Identification of Potential Peer
2) Initial Contact and Qualification
3) Implementation Discussions

Paper available upon request: wbn@equinix.com With "Peering White Paper" in Subject
I. Phase 1: Identification of Peer: Traffic Engineering Data Collection and Analysis

## M otivations for peering:

Financial: Reduce load on expensive Transit service
Traffic src/dest
M easure vs Intuit Usage-based Billing
Engineering: Lower latency Result $\rightarrow$ Top 10 list


Part of lar ger business deal Transition Strategy

Seek interconnection \$\$\$



## Case Study: Flawed Tier 1 Migration Strategy

Step 1: Buy Transit, Market Services
Step 2: Build your own infrastructure, establish Peering to Reduce Transit

Step 3: Convert paid Transit into free Peering

Step 3 difficult. War stories


## Phase 1: Identification of Potential Peer



## II. Phase 2: Contact \& Qualification Initial Peering Discussion

The most difficult thing...

How to make contact with potential peer ISP?
E-mail person or peering@<ispdomain>.net
Exchange point participant list
Tech-c/admin-c from DNS/ASN registries Engineering Forums NANOG, IETF, RIPE, etc.
Trade shows: speakers and booth staff
Tar get ISP sales force
Target ISP NOC

## Peering Contact Database

> Initiated at NANOG 17 : Get me your card
> Handwrite: PeeringEmailTo: peering@<ispdomain>.net if avail

> Handwrite: AS Number
> Cross out stuff you don't want in spreadsheet
> This process $\neq$ ISPs Will Peer
> I e-mail Peering Contact Database to all ~monthly

> Peering White Paper? Write 'PWP' on card or E-mail: wbn@equinix.com

## II. Phase 2: Contact \& Qualification, Initial Peering Discussion

Once contact is made...
Sometimes Mutual NDA
Exchange BiLateral Peering Agreement (BLPA)
Traffic Data justification shared
One basis: Peering iff PeeringCost < TransitSavings?
Requirements Exchange
(e.g. Must be at $n$ Public Peering Points, $\times$ Mbps, private peering migration strategy, etc.)

Either Party may walk away.....

If still interested, implementation discussion...

## Phase 2: Contact and Qualification



## III. Phase 3: Implementation Discussions

How to inter connect?

## Direct Circuit-based Inter connection V S.

Exchange-Based I nter connection

White Paper available:
"Interconnection Strategies for ISPs"
Email request to: [wbn@equinix.com](mailto:wbn@equinix.com)

## Cost Comparison at n=5


$\operatorname{costDCfn}()=(\mathrm{n}-1) * \mathrm{C} / 2$
C=OC-3 @ \$11,400
$\mathrm{n}=5$
costDC=(4)*\$11,400/2
costDC $=\$ 22.800 / \mathrm{mo}$
costExchfn ()$=\mathrm{BDC}+(\mathrm{n}-1) * \mathrm{x} / 2+$ Racks
BDC=OC-12 @ \$23,000
n=5, 1 Rack @\$1500
More expensive to use Exchange-Based costExch $=\$ 23,000+(4)(200 / 2)+\$ 1500$ Interconnection Strategy at $\mathbf{n}=5 . \mathrm{N}>5$ ? costExch=\$24,900/m0

## Exchange-based vs. Direct Circuit Interconnection



For "Interconnection Strategies for ISPs" e-mail wbn @equinix.com See http://www.nanog.org/mtg-9905/norton.html for slides

## 9 Exchange Selection Criteria

Telecommunications A ccess Issues
Deployment Issues (getting in \& up)
ISP Current Presences (there yet?)
Operations Issues (restrictions?)
Business Issues (neutrality/alignment)
Cost Issues (\$\$)
Credibility Issue (backing,attraction) $\rightarrow$
Exchange Population (side effect)
Existing vs. Emerging Exchange?


## Exchange

## V alue of the Internet Exchange



## Phase 3: Exchange Criteria



## IV. Summary

Findings from Interviews

Three phases to peering:

1) Identification of Potential Peers
2) Contact \& Qualification
3) Implementation Discussions

9 Selection Criteria for Exchanges
(Vary in relative weighting of criteria)

## Thanks to!

Thanks to those who helped with the latest draft (1.3): Ren Nowlin (Onyx), Joe Payne (IXC), Dave Diaz (NetRail), Jake Khuon (Frontier GlobalCenter), Patricia Taylor-Dolan (Level 3 Communications), Cathy Wittbrodt (Excite@Home), John Curran (NextLink), Jeff Rizzo and Dan Gisi (Equinix), Tom Ryan (NewEdge), Alex Bligh (GX Network), Steve Meuse (GTE), Keith Mitchell (LINX), Aaron Dudek (Sprint), Waqar Kahn (Qwest), Brian Dickson (TeleGlobe)


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Transit Provider Y

## The Peering Simulation Game Rules

Goal: Maximize bank holdings. Make money by acquiring customers by expanding ISP network and reduce transit costs by peering
Play: sel ect a card and expand your network by selecting that many adjacent "squares" of regional customers Gain transit revenue of \$2000 for each customer square Pay transit cost of $\$ 1000$ for each square of traffic that other ISPs own
If at Exchange Point, two ISPs can negotiate peering: $\$ 2000$ recurring cost and loss of 2 turns, ISPs negotiate cost sharing
Peering ISPs do not have to pay transit for each others squares


## Transit Provider Y



## Transit Provider Y



Transit Provider Y

| A | A | A | A | A |  |  |  | B |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A |  |  |  |  |  |  |  | B |
|  |  | D rolls 1, <br> Late entrant heading to IXE <br> ${ }^{\mathrm{P}}$ Pays Transit on others squares ( $17 * \$ 1000$ ) <br> Receives revenue on 2 squares ( $2 * \$ 2000$ ) $\$ 4,000-\$ 17,000=-\$ 13,000$ |  |  |  |  |  | B |
|  |  |  |  |  |  |  |  | B |
| $\frac{\mathrm{X}}{\mathrm{YC}}$ |  |  |  |  |  |  | $\frac{X}{1+2}$ |  |
|  |  |  |  |  |  |  |  |  |
|  |  |  | Y |  |  |
| C |  |  |  |  |  |  |  |  |
| C |  |  |  |  |  |  |  |  |
| C |  |  |  |  |  |  |  | D |
|  |  |  |  |  |  |  |  |  |  | INS |  |  |  |
| C | C | C |  |  |  |  |  | D |

Transit Provider Y

## Scoreboard after Round 1

ISP A: \$9,000<br>ISP B: \$0<br>ISPC: $\$ 3,000$<br>ISPD: -\$13,000

On to Round $2 \rightarrow$

## Transit Provider X



Transit Provider Y


## Transit Provider Y

